

Connectorの情報表示

2019/07/13 09:03 - sdust sdust

ステータス:	新規	開始日:	2019/07/13
優先度:	通常	期日:	
担当者:		進捗率:	0%
カテゴリ:			
説明			
ThrowOut Gets or sets whether this connector should throw out anything placed in its inventory.			
CollectAll Gets or sets whether this connector should be pulling items into its inventory.			
PullStrength Gets or sets the currently configured strength of the pull when the connector is within range of another.			
Status Determines the current status of the connector.			
Unconnected This connector is not connected to anything, nor is it near anything connectable.			
Connectable This connector is currently near something that it can connect to.			
Connected This connector is currently connected to something.			
OtherConnector Gets the connector this one is connected to when Status is ConnectorStatus.Connected .			
もしかすると接続された船の名前出したりできる？			
参考:			
<a href="https://github.com/malware-dev/MDK-SE/wiki/Sandbox.ModAPI.Ingame.IMyShipConnector">https://github.com/malware-dev/MDK-SE/wiki/Sandbox.ModAPI.Ingame.IMyShipConnector</a>			

履歴

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- 説明 を更新