Station Monitor - #515

Door

2019/07/14 11:56 - sdust sdust

:	:	2019/07/14
:	:	
:	:	0%
:		

- (IMyDoor.Status)

Opening   The door is in the process of being opened.
Open   The door is fully open.
Closing   The door is in the process of being closed.
Closed   The door is fully closed.

- (OpenRatio)
   0   1

The current, accurate ratio of the door's current state where 0 is fully closed and 1 is fully open.

Enabled

https://github.com/malware-dev/MDK-SE/wiki/Sandbox.ModAPI.Ingame.IMyDoor